

Daniel Won // User Experience Designer

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EXPERIENCE

User Experience Designer

October 2018 - Present

Seamgen, San Diego CA

I currently work as a UX lead in a cross-functional team working on multiple projects in various stages of the development cycle. Involved in end-to-end consulting and design for internal and customer facing digital products. My day-to-day includes ideating technical/design solutions to client problems, creating wireframes and high fidelity prototypes, and writing detailed user/tech stories and acceptance criteria to aid the development process. I can and have operated under little to no supervision but prefer a collaborative team environment. I've operated as a project manager on occasion and also as design oversight.

Some of the projects I've worked on at Seamgen:

- A Platform CRM/CEM solution for Solara Medical Supplies, a diabetes DME supplier. I worked as the UX lead from discovery to design completion.
- An emergency dispatch application for Touch Foundation's M-Mama project. Worked in partnership with other designers to design a unique solution in a third world country.
- A multi-family real estate property analyzer. Lead the design effort for an application that makes investment return projections for properties.
- And many more...

UX/UI Designer

June 2017 - June 2018

Koalafied, San Diego

Implemented user-centered design methods to ideate, design and prototype a mobile payment application. Was responsible for conducting interviews, creating low and high-fidelity prototypes, conducting A/B and usability testing, and driving visual and UI design.

EDUCATION

B.S. Cognitive Science: Human Computer Interaction

University of California San Diego

Studied human centered design methodology and thinking in a collaborative project-based environment.

MY SKILLS

UX Tools

Sketch

Figma

Zeplin

Invision

HTML/CSS

Adobe XD

Photoshop

Illustrator

Jira

UX Skills

Wireframe

Discovery

Personas

User Flow

Digital Strategy

Usability Testing

Heuristic Analysis

Rapid Prototyping

Information Architecture

Design

Visual Design

Graphic Design

Interaction Design

Data Visualization

Iconography

Illustration

Typography